Evaluation Criteria Matrix – South Century Drive/Venture Lane Intersection Alternatives

The following criteria are based on engineering judgment and represent the professional opinions of the Design Team.

Evaluation Criteria	Performance Measures	Alternative 1: Peanut Roundabout	Alternative 2: Single Roundabout + Turn Lane	Alternative 3: Teardrop Roundabout	Alternative 4: Barbell Roundabout
Estimated Construction Cost		\$4.1M	\$4.3M	\$3.5M	\$4.6M
Safety	Crash Reduction Factors	➤ Signal to Roundabout = 78% reduction	 Signal to Roundabout = 78% reduction New intersection with dedicated left turn lane = 33% reduction Results in uncontrolled movement on S Century Drive 	 Signal to Roundabout = 78% reduction Minor street stop control to Roundabout = 82% reduction 	> Signal to Roundabout = 78% reduction
Mobility	Pedestrian/Bicycle Accommodations	Multiuse path circulation provided at roundabout.	Multiuse path circulation provided at roundabout.	 Multiuse path circulation provided at roundabout. NB pedestrian/bicycle users must circulate farther east around both roundabouts. Right-turn bypass lane results in additional conflict point for pedestrians. 	Multiuse path circulation provided at roundabout.
	Future Traffic Performance/Operations	 Future traffic projections show westbound backups potentially reaching the gas station driveway 	Operates acceptably in Year 2045	Westbound traffic at the South Century roundabout is expected to back up, reaching the Venture Lane roundabout in the future	Operates acceptably in Year 2045
	Freight	 Through traffic on South Century only needs to traverse through one roundabout. Direct access to the Business Park. Some out-of-direction travel for deliveries to the north half of the Business Park. 	 Through traffic on South Century only needs to traverse through one roundabout. Direct access to the business park with minimal out-of-direction travel. Option for freight to use roundabout or left-in, right-in, right-out intersection. 	 Through traffic on South Century only needs to traverse through one roundabout. Direct access to the business park. Undesirable geometry for freight vehicles bound for Business Park. 	 Through traffic on South Century has to traverse through two roundabouts. Direct access to the Business Park.
Impacts	Impact to Business Access & Circulation	Venture Lane through traffic will need to circulate through the South Century roundabout in both directions. Closure of two business driveways.	 Maintains access to all business driveways. Counterclockwise through traffic on Venture Lane must use S Century roundabout. No left turns out at the south connection to SCD 	 Counterclockwise through traffic on Venture Lane must circulate to South Century roundabout. Closure of two business driveways. 	 Traffic on Venture Lane will have multiple options to access South Century Drive, providing redundancy in connectivity Maintains access to all business driveways. Counterclockwise through traffic on Venture Lane must use S Century roundabout.
	Access to Three Rivers School	School traffic will navigate a more complex route to access the school	 Simple access to/from direction of school. Multiple ingress points for school traffic. 	 School traffic will navigate a more complex route to access the school. School buses will have to navigate tight radius and multiple concrete aprons. 	 Simple access to/from direction of school. Multiple ingress points for school traffic. Two separate ingress/egress points along Venture Lane for school traffic.
	Impacts During Construction	 Will require temporary road and traffic shift during construction. Vehicles wanting to access south side of Business Park must loop around Venture Lane. 	Will require temporary road and rerouting during construction.	 Most of the improvements can be constructed outside of existing roadway. Vehicles wanting to access south side of Business Park must loop around Venture Lane. 	 Will require temporary road and traffic shift during construction
	Estimated Right-of-Way (ROW) Acquisition	1.5 acres	1.1 acres	1.6 acres	2.1 acres